e content for students of patliputra university

B. Sc. (Honrs) Part 2paper 4

Subject:Mathematics

Topic:Products of Four vectors

Scalar product of four vectors

If $\vec{a}, \vec{b}, \vec{c}$ and \vec{d} be any four vectors, the product of the type $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$, $(\vec{a} \times \vec{c}) \cdot (\vec{b} \times \vec{d})$, etc. are called scalar product of four vectors.

By definition of cross product of two vectors, we find that $\vec{a} \times \vec{b}$ and $\vec{c} \times \vec{d}$ are vector quantities.

Let
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{p}$$
 and $\overrightarrow{c} \times \overrightarrow{d} = \overrightarrow{q}$.

Then $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = \vec{p} \cdot \vec{q}$, which is, by definition of scalar product of two vectors, a scalar quantity. But it is the product of four vectors. Hence $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$ is called scalar product of four vectors.

Or, to prove that
$$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = (\vec{a} \cdot \vec{c})(\vec{b} \cdot \vec{d}) - (\vec{a} \cdot \vec{d})(\vec{b} \cdot \vec{c})$$

$$= \begin{vmatrix} \vec{a} \cdot \vec{c} & \vec{a} \cdot \vec{d} \\ \vec{b} \cdot \vec{c} & \vec{b} \cdot \vec{d} \end{vmatrix}$$

Proof. Let
$$\vec{a} \times \vec{b} = \vec{m}$$
.

Then
$$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = \vec{m} \cdot (\vec{c} \times \vec{d})$$

$$=(\overrightarrow{m}\times\overrightarrow{c}).\overrightarrow{d},$$
 [as in a scalar triple product the position of dot and cross can be interchanged provided the cyclic order is maintained]

$$= \{(\overrightarrow{a} \times \overrightarrow{b}) \times \overrightarrow{c}\} \cdot \overrightarrow{d}$$

$$= \{(\overrightarrow{a} \cdot \overrightarrow{c}) \overrightarrow{b} - (\overrightarrow{b} \cdot \overrightarrow{c}) \overrightarrow{a}\} \cdot \overrightarrow{d}$$

$$= (\overrightarrow{a} \cdot \overrightarrow{c}) (\overrightarrow{b} \cdot \overrightarrow{d}) - (\overrightarrow{a} \cdot \overrightarrow{d}) (\overrightarrow{b} \cdot \overrightarrow{c})$$

$$= \begin{vmatrix} \overrightarrow{a} \cdot \overrightarrow{c} & \overrightarrow{a} \cdot \overrightarrow{d} \\ \overrightarrow{b} \cdot \overrightarrow{c} & \overrightarrow{b} \cdot \overrightarrow{d} \end{vmatrix},$$

vector product of four vectors

Definition. If \vec{a} , \vec{b} , \vec{c} and \vec{d} be any four vectors, the products of the type $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d})$, $(\vec{a} \times \vec{c}) \times (\vec{b} \times \vec{d})$ etc. are called vector product of four vectors.

By definition of vector product of two vectors, we find that $\overrightarrow{a} \times \overrightarrow{b}$ and $\overrightarrow{c} \times \overrightarrow{d}$ are vector quantities.

Let
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{p}$$
 and $\overrightarrow{c} \times \overrightarrow{d} = \overrightarrow{q}$.

Then $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \vec{p} \times \vec{q}$, which is again a vector quantity.

Therefore $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d})$ is a vector quantity. But it is the product of four values.

Hence $(\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{c} \times \overrightarrow{d})$ is called vector product of four vectors.

(i) To find the expansion of $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d})$. Or, to prove that

$$(\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{c} \times \overrightarrow{d}) = [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{d}] \overrightarrow{c} - [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] \overrightarrow{d}$$
$$= [\overrightarrow{a} \ \overrightarrow{c} \ \overrightarrow{d}] \overrightarrow{b} - [\overrightarrow{b} \ \overrightarrow{c} \ \overrightarrow{d}] \overrightarrow{a}.$$

Proof. (i) Let
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{m}$$
.

Then
$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \vec{m} \times (\vec{c} \times \vec{d})$$

$$= (\vec{m} \cdot \vec{d}) \vec{c} - (\vec{m} \cdot \vec{c}) \vec{d}$$

$$= \{(\vec{a} \times \vec{b}) \cdot \vec{d}\} \vec{c} - \{(\vec{a} \times \vec{b}) \cdot \vec{c}\} \vec{d}$$

$$= \{(\vec{a} \times \vec{b}) \cdot \vec{d}\} \vec{c} - [\vec{a} \vec{b} \vec{c}] \vec{d}.$$

Again, let
$$\vec{c} \times \vec{d} = \vec{n}$$
.

Then
$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = (\vec{a} \times \vec{b}) \times \vec{n}$$

$$= (\vec{a} \cdot \vec{n}) \vec{b} - (\vec{b} \cdot \vec{n}) \vec{a}$$

$$= \{\vec{a} \cdot (\vec{c} \times \vec{d})\} \vec{b} - \{\vec{b} \cdot (\vec{c} \times \vec{d})\} \vec{a}$$

$$= [\vec{a} \vec{c} \vec{d}] \vec{b} - [\vec{b} \vec{c} \vec{d}] \vec{a}.$$

(ii) From part (i), we have

$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = [\vec{a} \ \vec{b} \ \vec{d} \]\vec{c} - [\vec{a} \ \vec{b} \ \vec{c} \]\vec{d}$$
and
$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = [\vec{a} \ \vec{c} \ \vec{d} \]\vec{b} - [\vec{b} \ \vec{c} \ \vec{d} \]\vec{a}.$$

$$\therefore \quad [\overrightarrow{a} \overrightarrow{b} \overrightarrow{d}] \overrightarrow{c} - [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] \overrightarrow{d} = [\overrightarrow{a} \overrightarrow{c} \overrightarrow{d}] \overrightarrow{b} - [\overrightarrow{b} \overrightarrow{c} \overrightarrow{d}] \overrightarrow{a}.$$

Hence $[\vec{b} \ \vec{c} \ \vec{d}] \vec{a} - [\vec{a} \ \vec{c} \ \vec{d}] \vec{b} + [\vec{a} \ \vec{b} \ \vec{d}] \vec{c} - [\vec{a} \ \vec{b} \ \vec{c}] \vec{d} = \vec{0}$. (iii) From part (ii), we have

$$[\overrightarrow{b} \overrightarrow{c} \overrightarrow{d}] \overrightarrow{a} - [\overrightarrow{a} \overrightarrow{c} \overrightarrow{d}] \overrightarrow{b} + [\overrightarrow{a} \overrightarrow{b} \overrightarrow{d}] \overrightarrow{c} - [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] \overrightarrow{d} = \overrightarrow{0}$$
or
$$[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] \overrightarrow{d} = [\overrightarrow{b} \overrightarrow{c} \overrightarrow{d}] \overrightarrow{a} + [\overrightarrow{c} \overrightarrow{a} \overrightarrow{d}] \overrightarrow{b} + [\overrightarrow{a} \overrightarrow{b} \overrightarrow{d}] \overrightarrow{c}.$$

Hence
$$\vec{d} = \frac{\vec{b} \cdot \vec{c} \cdot \vec{d} \vec{d} \vec{d} + \vec{c} \cdot \vec{a} \cdot \vec{d} \vec{b} + \vec{a} \cdot \vec{b} \cdot \vec{d} \vec{c}}{\vec{a} \cdot \vec{b} \cdot \vec{c} \vec{d}}$$
,

as $[\vec{a} \vec{b} \vec{c}] \neq 0$ for \vec{a} , \vec{b} and \vec{c} are non-coplanar.